

Microservices

An implementation overview

Tim James



Agenda



Introductions



Microservices



Demo



Recap



Q&A

Introduction

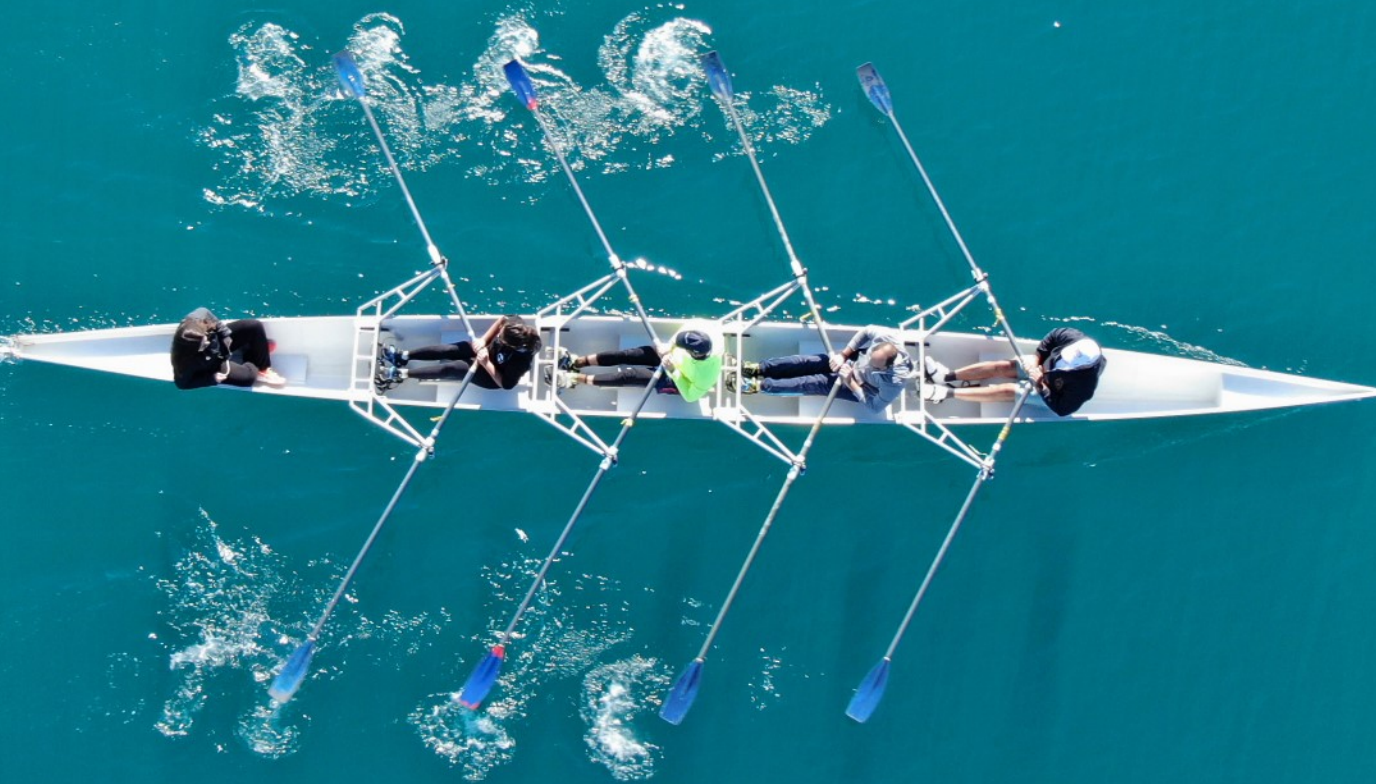


Timothy James

[linkedin.com/in/tdjdev](https://www.linkedin.com/in/tdjdev)

Technical Lead
Ascendle

Scrum as a Service



Our clients are market leaders and innovative pioneers.

Honeywell

MONSTER

amadeus Hospitality

 **tmpworldwide**
THE DIGITAL BRAND AUTHORITY


PerkinElmer


wex


FLORATINE

 **Connecting Point**
MARKETING GROUP


LIMRA

 **TRADEPORT**
RETURNS, MANAGED.

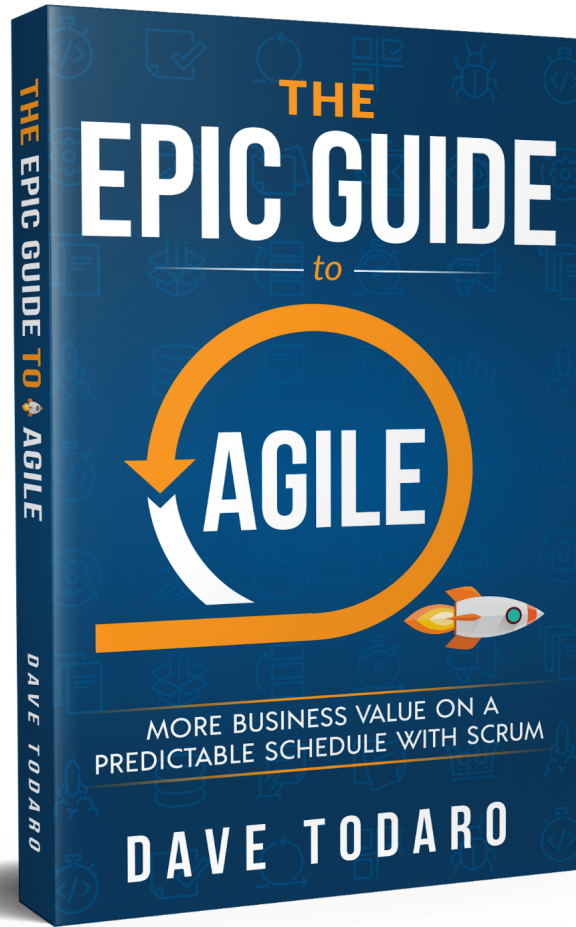
 **SENSITECH**
United Technologies
SUPPLY CHAIN VISIBILITY

 **EPILEPSY**
FOUNDATION
New England

CREATIVE  **INFO**
SYSTEMS

handplan

Pxl

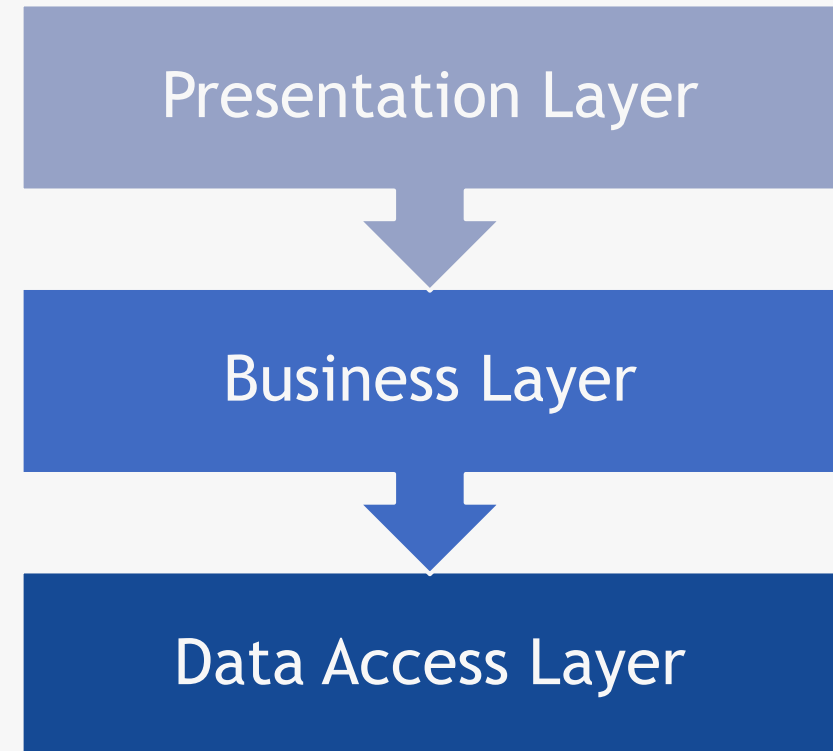


And we wrote
the book.

Microservices

Traditional Development

- ▶ Uses a tiered approach for encapsulation
 - ▶ Commonly called the N-Tier model
 - ▶ Individual layers for individual processes
 - ▶ All within a single runtime
- ▶ Challenges include:
 - ▶ Tightly coupled layers
 - ▶ Maintainability
 - ▶ Scaling up



Welcome, Microservices

- ▶ Encapsulates code features into individual hostable services
- ▶ By creating individual services you can:
 - ▶ Write each service in any programming language
 - ▶ Guarantee actors only leverage publicly accessible endpoints
 - ▶ Allow code and state to be independently versioned, deployed, and scaled
 - ▶ Grant each service a unique URL
 - ▶ Encourage code reuse

Microsoft's Definition

Applications composed of
small,
independently versioned,
and scalable
customer-focused services
that communicate over
standard protocols with
well-defined interface.

Microservice Benefits



Agility

Easier to update a service without redeploying entire application and rollback in case of errors



Parallel Development

Small teams can be focused on delivering individual services



Maintainability

Minimizing scope and in-code dependencies creates smaller more maintainable code bases



Fault Isolation

Individual service failures may not disrupt the entire application



Scalability

With independent versions and deployments, services can be scaled independently

Pitfalls of Service Based Architectures

- ▶ Cross-talk between services exacerbates network latency and message processing time
- ▶ End-to-end testing becomes more complex
- ▶ Build, release, and deployment cycles become more complex
- ▶ Load balancing and fault tolerance mechanisms need to be considered before implementation begins
- ▶ Development teams need to be aware of the nanoservice anti-pattern
- ▶ Services act as information boundaries

Quantifying the Benefits



Common Patterns

“Pure”

- No side effects, no dependencies

Envelope

- Encapsulates the functionality of other services, usually 3rd party ones

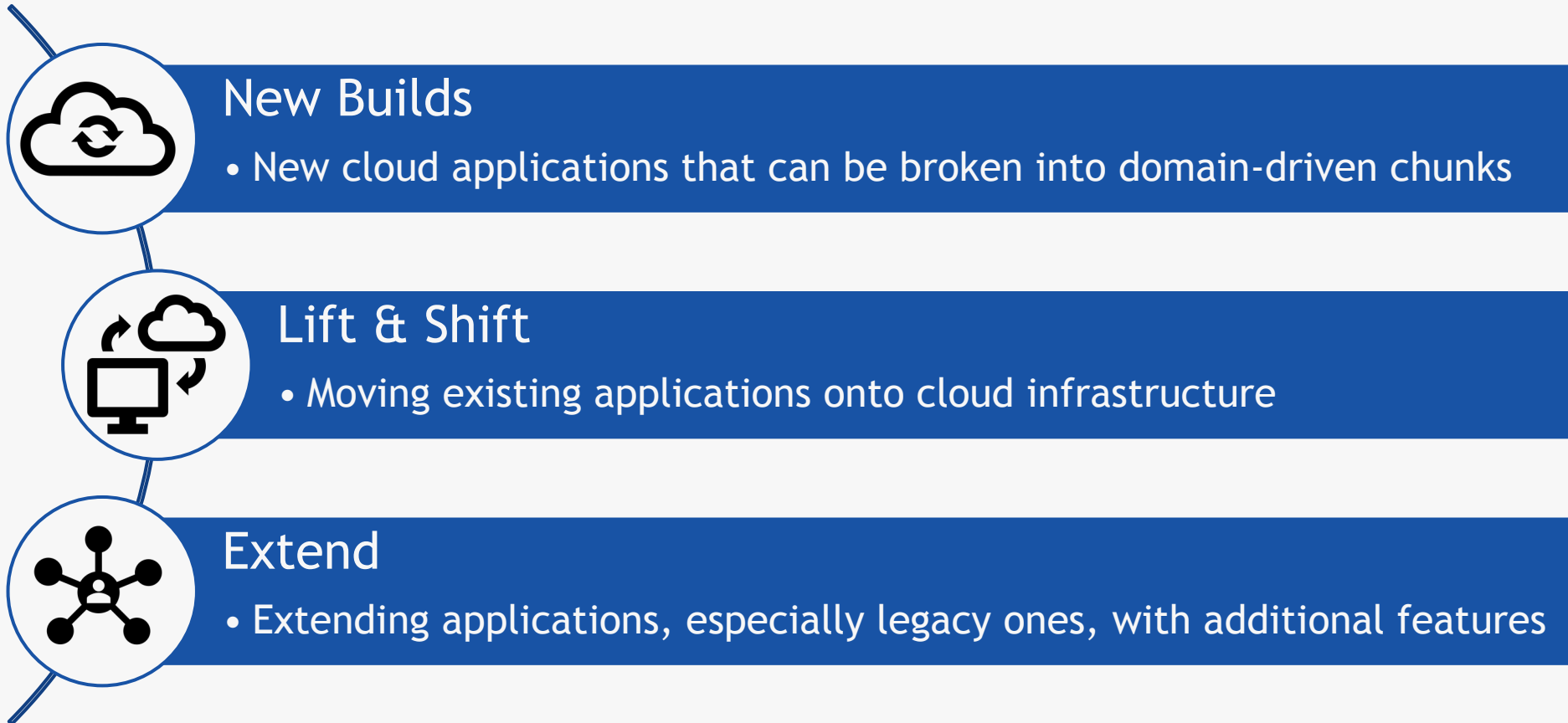
Orchestration

- Invokes other services in order, and aggregates their results

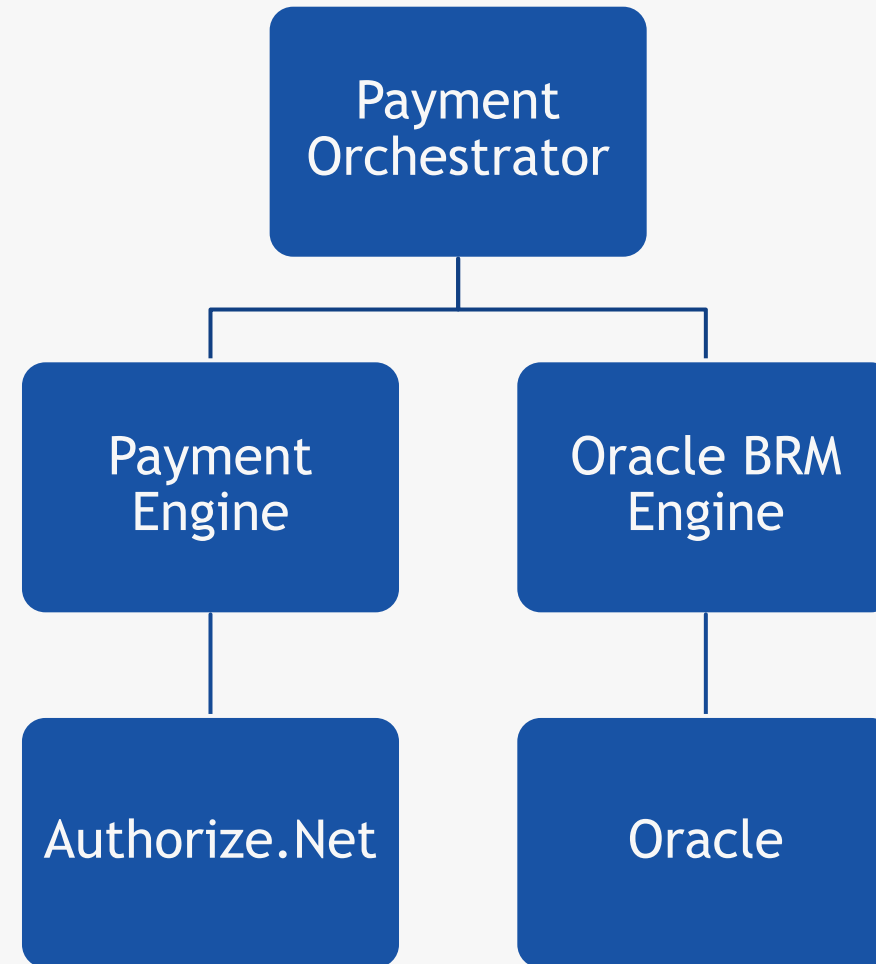
Engine

- Typical domain-driven service that represents a business process

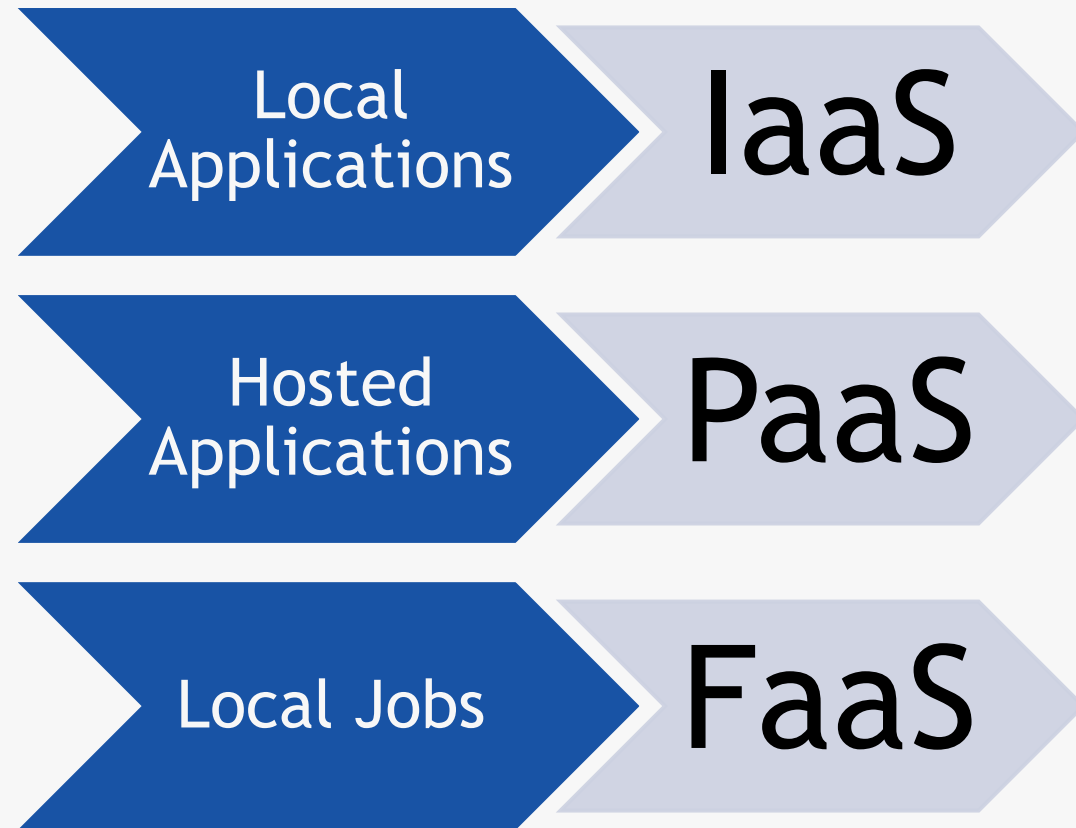
Primary Use Cases



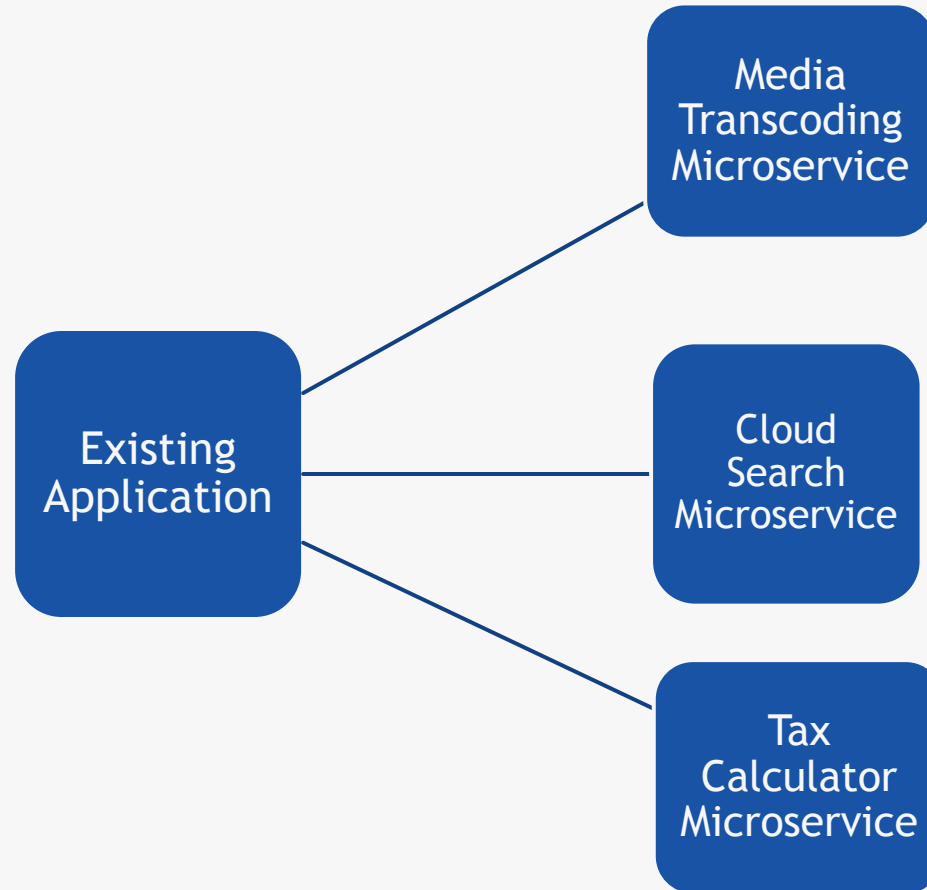
Example: A New Build



Example: Lift and Shift



Example: Extend



What Tools Can I Use?

Java and
Spring

Ruby and
Grape

Python and
Flask

.NET and
ASP.NET
Core

NodeJS and
Sails.js

Function as
a Service
with

Citizen
Integrator
tools

Where can I deploy?





What About Containers?

- ▶ Yes!
- ▶ Explicit
 - ▶ Define and manage yourself
- ▶ Implicit
 - ▶ Allow a hosting provider to do it for you
- ▶ Container-less
 - ▶ Do it the “old-fashioned” way

Demo Use Case

U.S. Export Compliance Use Case

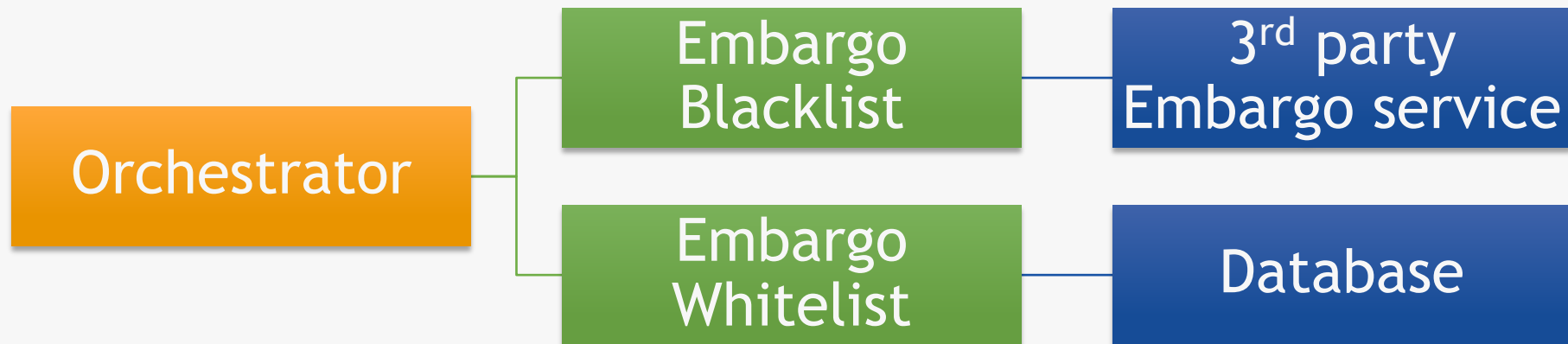
As a business I need to be able to:

- ▶ Verify an individual's identity and whether I can do business with them
- ▶ Whitelist false positives by email address for a specific amount of time

This service will be called from:

- ▶ Our support site when a user registers their account
- ▶ Our public site when a user fills out a demo form or attempts to purchase a product

Architecture Diagram



Demo

Recap

Top takeaways

- ▶ Microservices are powerful architectural pattern
- ▶ Not a silver bullet, evaluate your needs before use
- ▶ Lots of options for implementation
- ▶ Enables teams to work in parallel
- ▶ Encourages code-level maintainability

Thank You

Q&A

Tim James

Technical Lead

[linkedin.com/in/timjdev](https://www.linkedin.com/in/timjdev)

tim@ascendle.com

ascendle.com

**Text MICROSERVICE
to 33777**

For bonus content and a summary of this presentation

References

- ▶ <https://docs.microsoft.com/en-us/azure/service-fabric/service-fabric-overview-microservices>
- ▶ <https://en.wikipedia.org/wiki/Microservices>
- ▶ <https://www.infoq.com/news/2014/08/failing-microservices/>
- ▶ <https://docs.microsoft.com/en-us/azure/architecture/microservices/>
- ▶ <https://www.solutionsiq.com/resource/blog-post/microservices-done-right-part-3-quantifying-the-benefits-of-microservices/>
- ▶ [https://docs.microsoft.com/en-us/previous-versions/msp-n-p/ee658109\(v=pandp.10\)?redirectedfrom=MSDN](https://docs.microsoft.com/en-us/previous-versions/msp-n-p/ee658109(v=pandp.10)?redirectedfrom=MSDN)
- ▶ <https://www.guru99.com/microservices-tutorial.html>